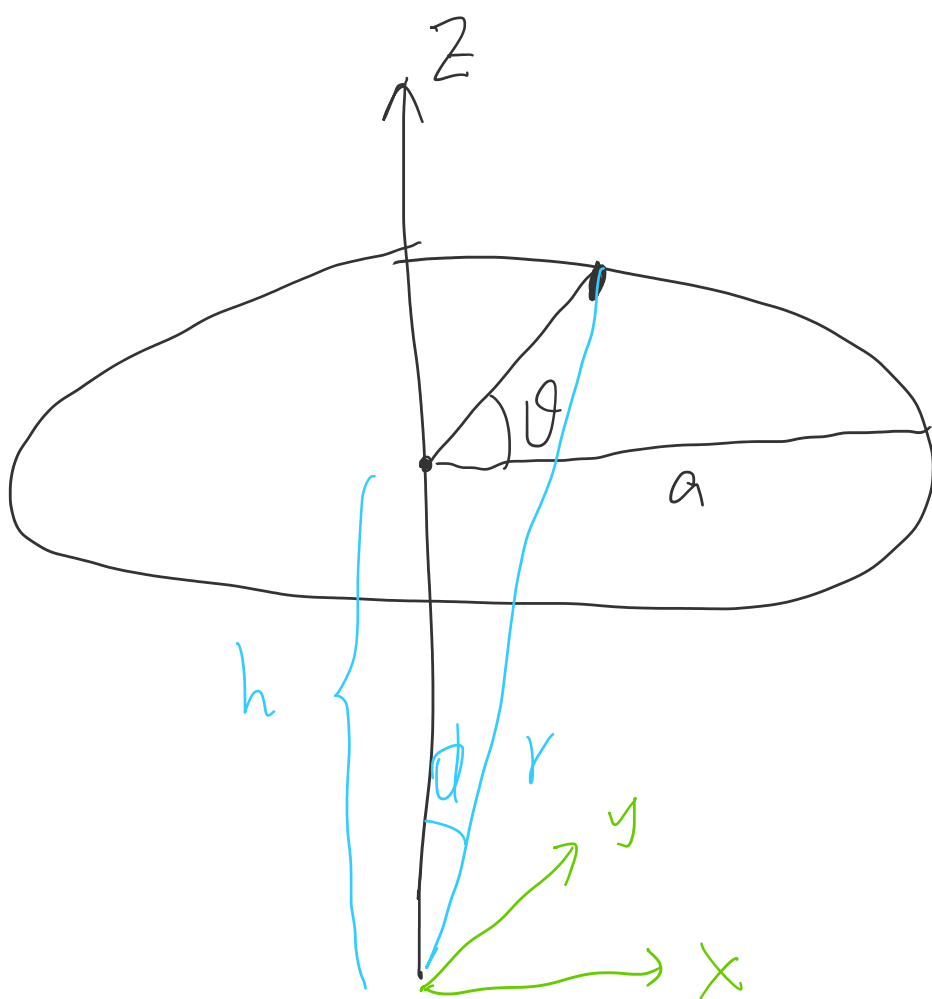


Vio from scratch IMU

Sunday, March 15, 2020

2:00 PM



$r = (a \cos \theta, a \sin \theta, h)^T$ This is the coordinate of the particle

$\dot{r} = (-a \dot{\theta} \sin \theta, a \dot{\theta} \cos \theta, 0)^T$ θ is changing, a, h are static.

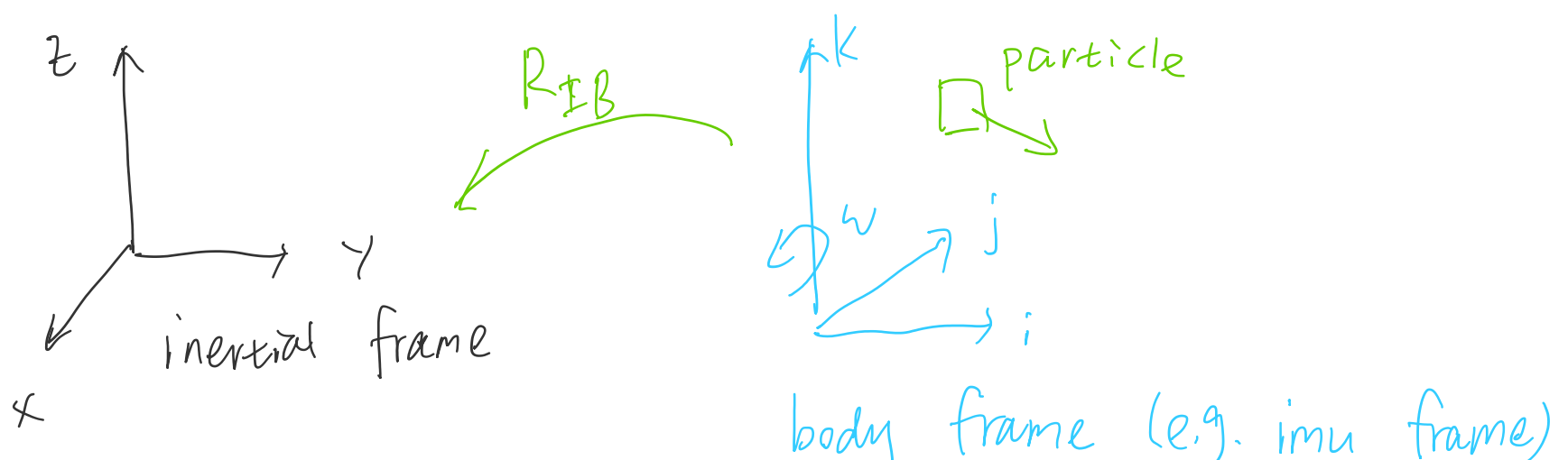
$$= \begin{bmatrix} 0 & -\dot{\theta} & 0 \\ \dot{\theta} & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \cos \theta \\ a \sin \theta \\ h \end{bmatrix}$$

$$= W \times r \quad W \times r = [W]_x r \quad W = \begin{bmatrix} 0 \\ 0 \\ \dot{\theta} \end{bmatrix}$$

$$|\dot{r}| = |W| |r| \sin \phi = a |\dot{\theta}|$$

$|\dot{\theta}|$ = angular velocity.

The above case assumes the coordinate frame is static.



body frame is rotating at angular velocity W_b

coordinates of the particle in body frame: $r_B = (x_1, x_2, x_3)^T$

in inertial frame: $r_I(t) = x_1(t)i + x_2(t)j + x_3(t)k = R_{IB} r_B$

R_{IB}, r_B are changing with time. in short, we have $r_I = x_i e_i$.

Derivative: $\dot{r}_I = R_{IB} \dot{r}_B + \dot{R}_{IB} r_B$

$$= R_{IB} \dot{r}_B + [R_{IB} W_b]_x r_I$$

$$= R_{IB} v_B + W \times r_I$$

$$v_I \equiv R_{IB} v_B + W \times r_I \Leftrightarrow R_{IB} v_B \equiv v_I - W \times r_I$$

$W = R_{IB} W_b$, is the body frame angular velocity in inertial frame.

Problem:

Inertial frame = static = world frame

Body frame: $W, a \rightarrow v \rightarrow \text{pose} \quad W \rightarrow Wt \rightarrow Q, R$

accelerometer: $a_m = \frac{f}{m} = a - g$

ENU frame: $g = (0, 0, -9.81)^T$

In ENU frame, when IMU is static: $R_{IB} = I$,

$a = 0, a_m = -g$.

for free fall: $a = g, a_m = 0$.

If IMU has no external force, output should be 0.

but there is a bias: b .

$$V_{err} = b \Delta t, \quad P_{err} = \frac{1}{2} b \Delta t^2.$$

The bias can be obtained via calibration. However, there's

another error, white noise: it's mean is 0, std is σ , a Gaussian process $n(t)$:

$$E[n(t)] = 0, \quad E[n(t_1) n(t_2)] = \sigma^2 \delta(t_1 - t_2).$$

Above is continuous time, but in reality we sample IMU data:

$$n_d[k] \triangleq n(t_0 + \Delta t) \simeq \frac{1}{\Delta t} \int_{t_0}^{t_0 + \Delta t} n(\tau) d\tau$$

$$E(n_d[k]^2) = E\left(\frac{G^2}{\Delta t}\right), \quad \sigma_d = \frac{\sigma}{\sqrt{\Delta t}}.$$

$$\Rightarrow n_d[k] = \sigma_d w[k], \quad w[k] \sim \mathcal{N}(0, 1), \quad \sigma_d = \frac{\sigma}{\sqrt{\Delta t}}$$

random walk bias: $\dot{b}(t) = n(t) = \sigma_b w(t), \quad w(t) \sim \mathcal{N}(0, 1)$

$$b_d[k] \triangleq b(t_0) + \int_{t_0}^{t_0 + \Delta t} n(t) dt$$

$$E((b_d[k] - b_d[k-1])^2) = E(\sigma_b^2 \Delta t) \Rightarrow b_d[k] = b_d[k-1] + \sigma_{bd} w[k].$$

$$w[k] \sim \mathcal{N}(0, 1), \quad \sigma_{bd} = \sigma_b \sqrt{\Delta t}.$$